Petr Lisoněk Heuristic search algorithms on directed trees

Acta Universitatis Palackianae Olomucensis. Facultas Rerum Naturalium. Mathematica, Vol. 27 (1988), No. 1, 347--354

Persistent URL: http://dml.cz/dmlcz/120204

Terms of use:

© Palacký University Olomouc, Faculty of Science, 1988

Institute of Mathematics of the Academy of Sciences of the Czech Republic provides access to digitized documents strictly for personal use. Each copy of any part of this document must contain these *Terms of use*.



This paper has been digitized, optimized for electronic delivery and stamped with digital signature within the project *DML-CZ: The Czech Digital Mathematics Library* http://project.dml.cz

ACTA UNIVERSITATIS PALACKIANAE OLOMUCENSIS FACULTAS RERUM NATURALIUM 1988 MATHEMATICA XXVII VOI

VOL. 91

Katedra výpočetní techniky přírodovědecké fakulty Univerzity Palackéno v Olomouci Vedoucí katedry: RNDr. František Koliba, CSc.

HEURISTIC SEARCH ALGORITHMS ON DIRECTED TREES

PETR LISONĚK

(Received March 31, 1987)

1. Introduction

This paper deals with the problem of finding a minimal--cost path in a directed graph from a starting node to a set of goal nodes. We will examine the relationship between two well-known algorithms of the heuristic search - A^{*} (Hart, Nilsson and Raphael, 1968) and B' (Merö, 1982) both described in [2] (see also [3]).

Let G be a directed graph with a starting node s, a set of goal nodes <u>T</u> and a positive cost c(p,q) associated with every arc (p,q). We shall introduce the functions f(n), g(n), h(n) together with their estimates $\hat{f}(n)$, $\hat{g}(n)$, $\hat{h}(n)$ in their usual sense. Suppose the heuristic estimate $\hat{h}(n)$ to satisfy the conditions

 $\hat{h}(t) = 0$ where for every $\underline{t} \in T$ (1)

 $0 \leq \hat{h}(n) \leq h(n)$ for every node <u>n</u> in the graph G (2) sufficient for both A^{*} and B' to be admissible.

B' comes from A^X. It tries to improve the heuristic estimates for the nodes m,n where the consistency assumption

 $\hat{h}(m) - \hat{h}(n) \stackrel{\leq}{=} c(m,n)$

does not hold. This is done by the following formulas:

- a) For each son <u>m</u> of the recently selected (expanded) node <u>n</u>, if $\hat{h}(m) < \hat{h}(n) - c(n,m)$ holds, then set $\hat{h}(m) \leftarrow \hat{h}(n) - c(n,m)$.
- b) Let <u>m</u> be the son of <u>n</u> for which $\hat{h}(m) + c(n,m) = \hat{h}_m(n)$ is minimal. If $\hat{h}_m(n) > \hat{h}(n)$, then set $\hat{h}(n) \leftarrow \hat{h}_m(n)$.

It was shown in [2], that for every natural N there is a graph G_N with N nodes, at which A^* requires $O(2^N)$ node expansions. However, B' requires at most $\frac{1}{4}N^2 + O(N)$ node expansions at every graph with N nodes.

On the other hand, there was made no analysis of the graphs at which both A^{*} and B^{*} require a smaller number of node expansions (say O(N)). We only know that at no graph does B^{*} require more expansions than A^{*}. This led to the small notice formulated in paragraph 3.

2. Basic concepts

Definition 1. Let G be a directed graph. We shall say that G is of the <u>type Tr</u>, if it is a tree, the starting node being the root of this tree and the set of goal nodes being equal to the set of the leaves of this tree.

<u>Definition 2</u>. Let G be of the type Tr. Denote the minimal-cost path from <u>s</u> to a goal node n^{*} as an <u>optimal path</u>. Indeed, there can be more optimal paths with the same length.

<u>Definition 3</u>. Let G be of the type Tr. Denote by $a^{*}(G)$ the number of node expansions needed by A^{*} to find the optimal path in G. Similarly denote by b'(G) the number of

node expansions needed by B' to find the optimal path in G.

Let N be the number of nodes in G. Note that b'(G) $\leq a^{*}(G) \leq N$ (if both A^{*} and B' resolve ties in the same way), because every node in a graph of the type Tr is expanded at most once. Moreover, $\hat{g}(n) = g(n)$ for every node <u>n</u> since there is perfectly one path from <u>s</u> to <u>n</u>.

<u>Definition 4</u>. Let G be of the type Tr. Let \hat{h} be the heuristic estimate satisfying (1), (2). Define the function \overline{h} in continuity to description of B^{*}:

- 1) $\overline{h}(s) \doteq \hat{h}(s)$ for starting node <u>s</u>
- 2) for $n \neq s$ let <u>r</u> be the father of <u>n</u>; set $\overline{h}(n) = \max \{ \hat{h}(n), \overline{h}(r) - c(r,n) \}$.

The number $\overline{h}(p)$ defined this way is equal to $\hat{h}(p)$ after its (possible) modification according to a). We need not be concerned with the modification in b), since it can influence only the change of the heuristic estimate $\hat{h}(n)$ of the recently expanded node <u>n</u>. Since G is a tree, none of its nodes can be reopened and therefore the values $\hat{h}(n)$ and $\hat{f}(n)$ are no more significant. Furthermore, let us point out that definition 4 is unambiguous since for every node <u>n</u> the modification a) is made by B[°] at most once.

<u>Definition 5</u>. For every node <u>u</u> in the graph G of the type Tr set $\overline{f}(u) = \hat{g}(u) + \overline{h}(u)$. Then the value $\overline{f}(u)$ is the estimate of $\hat{f}(u)$ after the modification of the heurístic estimate.

W.

3. Results

Lemma 1. Let <u>n</u> be the son of <u>r</u> in the graph G of the type Tr. Then $f(n) = \max \{ \hat{f}(n), f(r) \}$ holds.

 $\begin{array}{l} \underline{Proof.} \enskip (Recall that <math>\hat{g}(n) = g(n).) \mbox{ According to definition 4 we have } \overline{h}(n) = \max \left\{ \hat{h}(n), \enskip \overline{h}(r) - c(r,n) \right\}. \\ \mbox{Since } g(r) = g(n) - c(r,n), \mbox{ then } \\ \overline{f}(n) = g(n) + \overline{h}(n) = \max \left\{ g(n) + \hat{h}(n), \enskip g(n) - c(r,n) + \\ & + \overline{h}(r) \right\} = \max \left\{ \widehat{f}(n), \enskip \overline{f}(r) \right\}. \end{array}$

349

Lemma 2. Let G be a graph of the type Tr. For every node <u>m</u> let (s = $n_0, n_1, \dots, n_k = m$) be the path in G from the starting node <u>s</u> to <u>m</u>. Then

$$f(m) = max \left\{ \hat{f}(n_0), \hat{f}(n_1), \dots, \hat{f}(n_k) \right\}$$
 (3)

holds.

Proof by induction:

- 1) k = 0: Trivially $\vec{f}(s) = \hat{h}(s) = \hat{f}(s) = \max{\hat{f}(s)} = \max{\hat{f}(s)} = \max{\hat{f}(s)}$
- 2) Let (3) be valid for a natural <u>k</u>. Let $(s = n_0, n_1, ...$..., $n_k = m$, $n_{k+1} = m'$) be a path in G. According to Lemma 1 we have $f(m') = \max \{f(m), f(m')\} =$ $= \max \{\max \{f(n_0), f(n_1), ..., f(n_k)\}, f(n_{k+1})\} =$ $= \max \{f(n_0), f(n_1), ..., f(n_{k+1})\}$ and the induction step is completed.

<u>Theorem</u>. Let G be a graph of the type Tr. If $b'(G) < < a^{*}(G)$ holds, then on the optimal path found by A^{*} in G one can find a <u>non-goal</u> node $r \notin T$ such that $\hat{h}(r) = h(r)$. (For the goal nodes $t \in T$ the equality $\hat{h}(t) = h(t) = 0$ follows from the properties of \hat{h} .)

<u>Proof</u>. Recall that avery node in G is expanded at most once. If $b'(G) \leq a^{*}(G)$, then there are some nodes in G expanded by A^{*} but not by B' - call them "A-nodes". There must be some non-goal A-nodes, since both A^{*} and B' expand perfectly one goal node. There are also nodes expanded by both algorithms, e.g. the starting node <u>s</u>. Therefore on each path from <u>s</u> to a non-goal A-node one can find a non-goal node <u>m</u> such that <u>m</u> is expanded by A^{*} but it is in the OPEN-list of B' when a goal node is expanded by B'. Let (s = $n_0, n_1, \ldots, \ldots, n_k = m$) be the path in G from <u>s</u> to this node. We know from Lemma 2 that $\overline{f}(m) = \max{\{\hat{f}(n_0), \hat{f}(n_1), \ldots, \hat{f}(n_k)\}}$.

350

Since all n_O, n₁, ..., n_k are expanded by A[^], it holds (see [4], chapter 2.4.):

$$\hat{f}(n_i) \stackrel{\leq}{=} f(n^{\mathbf{X}}) = f(s)$$
 for all $i = 0, 1, \dots, k$.

Thus also $\overline{f}(m) \stackrel{\leq}{=} f(n^*)$. On the other hand, $\overline{f}(m) \stackrel{\geq}{=} \overline{f}(n^*) = f(n^*)$ (otherwise <u>m</u> should be expanded by B' instead of n^*). Indeed,

$$\overline{f}(m) = f(n^{\star}) \quad . \tag{4}$$

But $\overline{f}(m) = \max\left\{\widehat{f}(n_0), \widehat{f}(n_1), \dots, \widehat{f}(n_k)\right\}$, and so there must be $q \in \{0, 1, \dots, k\}$ such that $\widehat{f}(n_q) = f(n^*)$. (5)

Let us now distingush two cases:

- $\underline{1}) n_q \text{ lies on the optimal path found by } A^{\texttt{H}}. \text{ Then } f(n^{\texttt{H}}) = f(n_q) \text{ and with respect to (5) we have }$ $\widehat{f}(n_q) = f(n_q) . \qquad (6)$ $\text{Hence } g(n_q) + \widehat{h}(n_q) = g(n_q) + h(n_q) \text{ i.e. } \widehat{h}(n_q) = h(n_q)$ $\text{for a non-goal node } n_q, \text{ since there is a path }$ $(n_q, n_{q+1}, \dots, n_k = m) \text{ from } n_q \text{ to a non-goal A-node }$ $n_k = m.$
- 2) n_q does not lie on the optimal path found by A^* . Then let \underline{v} be that node on the optimal path, which is in the OPEN-list of A^* when n_q is expanded by A^* . It must be $\hat{f}(v) \stackrel{?}{=} \hat{f}(n_q) = f(n^*)$, on the other hand $\hat{f}(v) \stackrel{<}{=} f(v) =$ $= f(n^*)$ (it is $\hat{g}(v) = g(v)$, $\hat{h}(v) \stackrel{<}{=} h(v)$, i.e. $\hat{f}(v) \stackrel{<}{=}$ $\stackrel{<}{=} f(v)$ and so $\hat{f}(n_q) = \hat{f}(v) = f(v)$. Note that \underline{v} is a non-goal node on the optimal path - otherwise it should be expanded by A^* instead of n_q (it is $\hat{f}(n_q) = \hat{f}(v)$ from the last equality).

In both cases we have shown the existence of a non-goal node \underline{r} (in 1 it was n_q , in 2 the node \underline{v}) which lies on the optimal path found by A^{*} and f(r) = f(r) i.e. h(r) = h(r). The proof of Theorem is now completed.

4. Conclusion

The only general information concerning b'(G) and $a^{*}(G)$ we have is that b'(G) $\stackrel{\leq}{=} a^{*}(G)$ for an arbitrary graph G when both algorithms resolve ties in the same way. It was shown in [1], [2], [3] that for "complicated" graphs $a^{*}(G)$ can be much higher than b'(G) (see paragraph 1).

Therefore it is somewhat interesting that $b'(G) = a^{*}(G)$ for <u>nearly all trees</u> G. (This follows from our Theorem, since the condition $\hat{h}(r) = h(r)$ for some non-goal node on the optimal path is very restricting when \hat{h} is only assumed to be a non-negative lower bound of h.) It would be perhaps useful for computer practice to examine the relationship between $a^{*}(G)$ and b'(G) for some other general classes of graphs.

REFERENCES

[1]	M a r t e l l i, A.: On the complexity of admissible search algorithms. Artificial Intelligence, <u>8</u> (1977), 1-13.
-----	---

- [2] M e r ö, L.: A heuristic search algorithm with modifiable estimate. Artificial Intelligence, <u>23</u> (1984), 13-27.
- [3] M e r ö, L.: On admissible heuristic search algorithms. Počítače a umelá inteligencia, <u>1</u> (1982), 395-408.
- [4] N i l s s o n, N.J.: Principles of artificial intelligence. Palo Alto, Tioga Publishing Company 1980. In Russian, Moskva, Radio i svjaz 1985.

ALGORITMY HEURISTICKÉHO HLEDÁNÍ NA ORIENTOVANÝCH STROMECH

Souhrn

Článek se vztahuje k problému nalezení nejkratší cesty v orientovaném grafu pomocí heuristických algoritmů. Je studován vztah mezi algoritmy A^* a B' v případě jejich použití na orientovaných stromech. Výsledkem práce je věta obsahující nutnou podmínku pro to, aby B' vyžadoval k nalezení optimální cesty v orientovaném stromu méně iterací než A^* .

АЛГОРИТМЫ ЭВРИСТИЧЕСКОГО ПОИСКА НА ОРИЕНТИРОВАННЫХ

ДЕРЕВЬЯХ

Резюме

Статья относится к проблеме раскрытия пути минимальной стоимости в ориентированном графе использованием эвристических алгоритмов. В ней исследовано отношение между алгоритмами А^{*} и В' в случае, когда они работают на ориентированных деревьях. В приведенной теореме дается необходимое условие для того, чтобы В' раскрыл оптимальную путь в ориентированном дереве за мельшее число итераций чем А^{*}. Author's address: RNDr. Petr Lisoněk přírodovědecká fakulta Univerzity Palackého Gottwaldova 15 771 46 Olomouc ČSSR /Czechoslovakia/

Acta UPO, Fac.rer.nat., Vol.91, Mathematica XXVII, 1938, 347-354.